



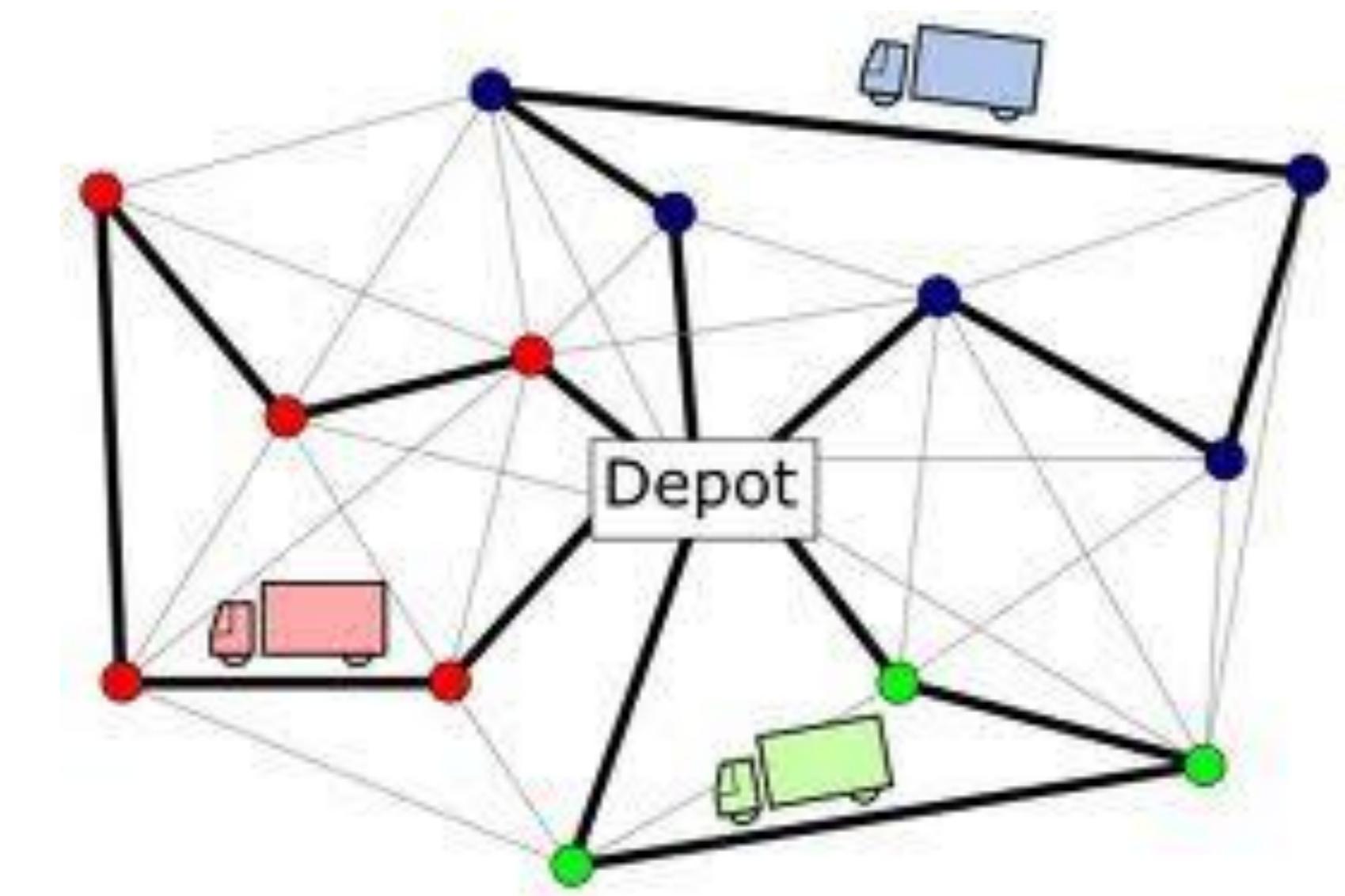
SISTEM TRANSPORTASI DAN DISTRIBUSI BARANG

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# Model Matematis dan Algoritma Heuristik Permasalahan Perutean Kendaran (VRP)

Muhammad Nashir Ardiansyah, S.T., M.T., Ph.D.

Program Studi S1 Teknik Industri – Telkom University



# Pengembangan Model Matematis Permasalahan VRP

## VRP with Time Windows

$$\min \sum_{i \in N} \sum_{j \in N} \sum_{v \in V} x_{ij}^v C_{ij}$$

$$\sum_{j \in N} \sum_{v \in V} x_{ij}^v = 1, \quad \forall i \in N$$

$$\sum_{i \in N} \sum_{v \in V} x_{ij}^v = 1, \quad \forall j \in N$$

$$\sum_{i \in N} x_{ik}^v - \sum_{j \in M} x_{kj}^v = 0, \forall k \in N \cup M, v \in V$$

$$g_j^v \geq g_i^v + (x_{ij}^v - 1)Z + G_j, \forall v \in V, i, j \in N$$

$$g_j^v \leq H, \forall v \in V, j \in N$$

$$a_j^v \geq a_i^v + (x_{ij}^v - 1)Z + C_{ij}, \forall v \in V, i, j \in N$$

$$A_i \geq a_i^v \geq B_i, \forall v \in V, i \in N$$

$$x_{ij}^v \in \{0,1\}, \forall i, j \in N, v \in V$$

$$g_j^v \in R^+$$

Variable:

$x_{ij}^v$ : binary variable to indicate the path that goes from city  $i$  to city  $j$  by vehicle  $v$  is taken.

$g_j^v$ : accumulated vehicle load  $v$  at city  $j$

Parameter:

$C_{ij}$ : cost of transporting from city  $i$  to city  $j$ .

$G_j$ : load of node  $j$

Additional Variable:

$a_j^v$ : accumulated travel time of vehicle  $v$  at city  $j$

Additional Parameter:

$A_i$ : earliest time to serve city  $i$ .

$B_i$ : latest time to serve city  $i$

## Tambahan Variable dan Pembatas

$$a_j^\nu \geq a_i^\nu + (x_{ij}^\nu - 1)Z + C_{ij}, \forall \nu \in V, i, j \in N$$

$$A_i \geq a_i^\nu \geq B_i, \forall \nu \in V, j \in N$$

Additional Variable:

$a_j^\nu$ : accumulated travel time of vehicle  $\nu$  at city  $j$

Additional Parameter:

$A_i$ : earliest time to serve city  $i$ .

$B_i$ : latest time to serve city  $i$

- Variable  $a_j^\nu$  digunakan untuk merekam informasi akumulasi waktu tempuh pada setiap titik kunjungan  $j, j \in N$
- Akumulasi waktu kunjungan dapat direpresentasikan sebagai waktu kedatangan pada titik pelanggan  $j$
- Kedatangan pelanggan  $a_j^\nu$  dapat dibatasi oleh rentang time window  $[A_i, B_i]$

## Contoh VRPTW

- Penambahan Parameter atau Data Time Window
- Penulisan pembatas baru

$$a_j^v \geq a_i^v + (x_{ij}^v - 1)Z + C_{ij}, \forall v \in V, i, j \in N$$
$$A_i \geq a_i^v \geq B_i, \forall v \in V, j \in N$$

Node	A	B
0	0	1000
1	300	600
2	120	300
3	150	400
4	200	400
5	300	350
6	200	500
7	50	500
8	200	400
9	0	500
10	0	500

```
for i in Nd:  
    for j in N:  
        for v in V:  
            m.addConstr(  
                a[j,v] >= a[i,v] + T[i,j] + (x[i,j,v] - 1) * z  
                , "7[%s,%s]"%(i,j,v))  
  
for i in Nd:  
    for v in V:  
        m.addConstr(  
            a[i,v] <= B[i]  
            , "8[%s,%s]"%(i,v))  
  
for i in Nd:  
    for v in V:  
        m.addConstr(  
            a[i,v] >= A[i]  
            , "9[%s,%s]"%(i,v))
```

# Hasil Solusi menggunakan Gurobi Solver

```
v  v 1764.00000  v  22 2356.00000 1764.00000 25.1% - 0s
  0  0 1764.00000  0  16 2356.00000 1764.00000 25.1% - 0s
H  0  0           2199.000000 1764.00000 19.8% - 0s
  0  0 1764.00000  0  16 2199.00000 1764.00000 19.8% - 0s
  0  0 1764.00000  0  16 2199.00000 1764.00000 19.8% - 0s
  0  0 1764.00000  0  16 2199.00000 1764.00000 19.8% - 0s
  0  2 1764.00000  0  16 2199.00000 1764.00000 19.8% - 0s
* 68  21          10  2041.000000 1852.78214 9.22% 17.2 0s
H 72  14          2022.000000 1852.78214 8.37% 16.6 0s

Cutting planes:
  Gomory: 12
  Cover: 2
  Implied bound: 15
  Clique: 21
  MIR: 26
  Zero half: 1

Explored 123 nodes (2262 simplex iterations) in 0.21 seconds
Thread count was 8 (of 8 available processors)

Solution count 4: 2022 2041 2199 2356

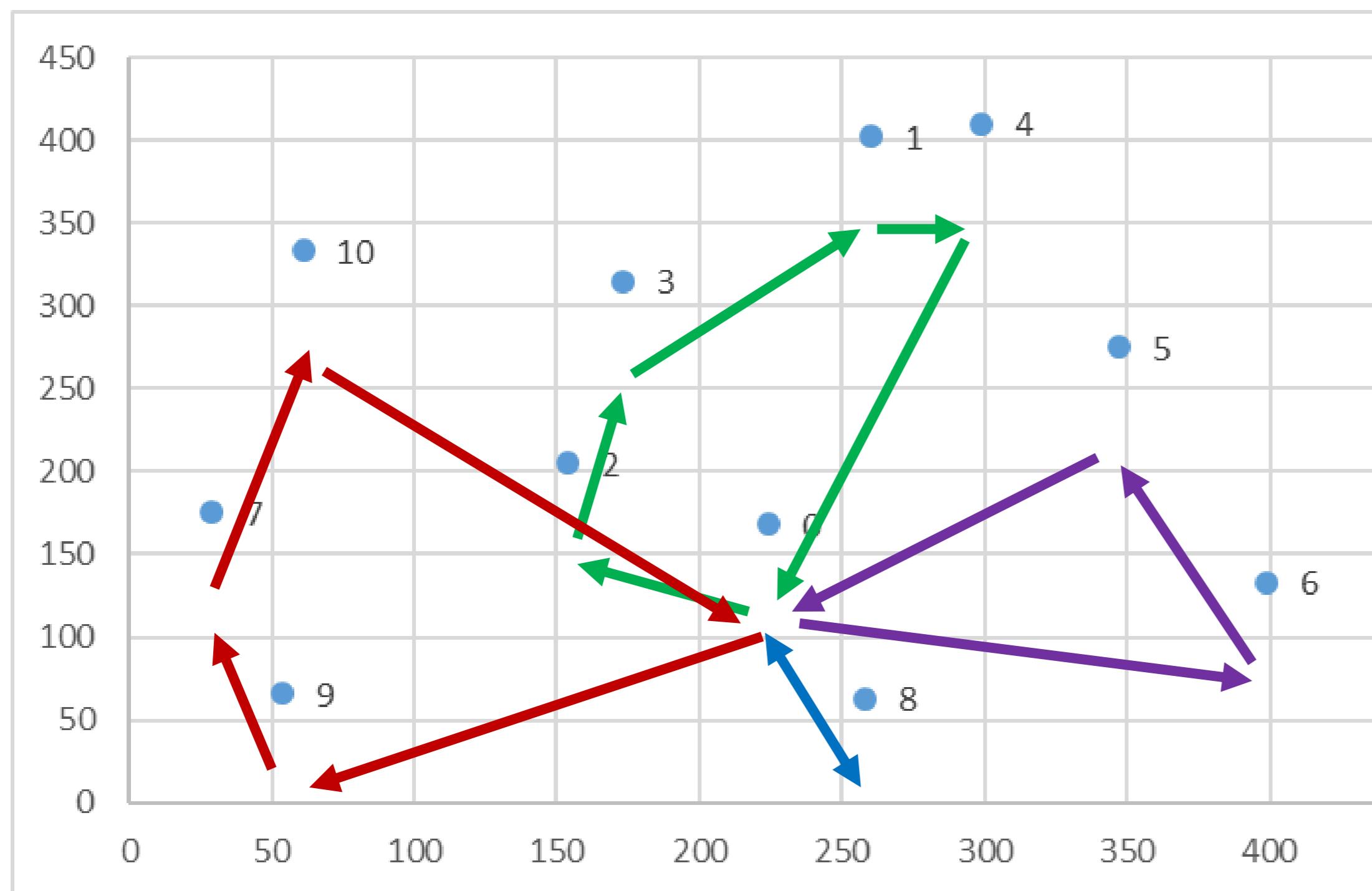
Optimal solution found (tolerance 1.00e-04)
Best objective 2.02200000000e+03, best bound 2.02200000000e+03, gap 0.0000%
```

[ V1 ] D => C8 => D  
( D , C8 ) : g(D) = 000.00 : a(D) = 000.00  
( C8 , D ) : g(C8) = 089.00 : a(C8) = 200.00  
[ V2 ] D => C2 => C3 => C1 => C4 => D  
( D , C2 ) : g(D) = 000.00 : a(D) = 000.00  
( C1 , C4 ) : g(C1) = 433.00 : a(C1) = 360.00  
( C2 , C3 ) : g(C2) = 030.00 : a(C2) = 120.00  
( C3 , C1 ) : g(C3) = 394.00 : a(C3) = 237.00  
( C4 , D ) : g(C4) = 500.00 : a(C4) = 400.00  
[ V3 ] D => C9 => C7 => C10 => D  
( D , C9 ) : g(D) = 000.00 : a(D) = 000.00  
( C7 , C10 ) : g(C7) = 166.00 : a(C7) = 310.00  
( C9 , C7 ) : g(C9) = 077.00 : a(C9) = 198.00  
( C10 , D ) : g(C10) = 500.00 : a(C10) = 500.00  
[ V4 ] D => C5 => C6 => D  
( D , C5 ) : g(D) = 000.00 : a(D) = 000.00  
( C5 , C6 ) : g(C5) = 083.00 : a(C5) = 300.00  
( C6 , D ) : g(C6) = 500.00 : a(C6) = 500.00

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OPTIMAL VALUE= 2022.0  
RUNTIME= 0.213428497314

## Representasi Solusi



```
[ V1 ] D => C8 => D  
( D , C8 ) : g(D) = 000.00 : a(D) = 000.00  
( C8 , D ) : g(C8) = 089.00 : a(C8) = 200.00  
[ V2 ] D => C2 => C3 => C1 => C4 => D  
( D , C2 ) : g(D) = 000.00 : a(D) = 000.00  
( C1 , C4 ) : g(C1) = 433.00 : a(C1) = 360.00  
( C2 , C3 ) : g(C2) = 030.00 : a(C2) = 120.00  
( C3 , C1 ) : g(C3) = 394.00 : a(C3) = 237.00  
( C4 , D ) : g(C4) = 500.00 : a(C4) = 400.00  
[ V3 ] D => C9 => C7 => C10 => D  
( D , C9 ) : g(D) = 000.00 : a(D) = 000.00  
( C7 , C10 ) : g(C7) = 166.00 : a(C7) = 310.00  
( C9 , C7 ) : g(C9) = 077.00 : a(C9) = 198.00  
( C10 , D ) : g(C10) = 500.00 : a(C10) = 500.00  
[ V4 ] D => C5 => C6 => D  
( D , C5 ) : g(D) = 000.00 : a(D) = 000.00  
( C5 , C6 ) : g(C5) = 083.00 : a(C5) = 300.00  
( C6 , D ) : g(C6) = 500.00 : a(C6) = 500.00
```

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OPTIMAL VALUE= 2022.0  
RUNTIME= 0.213428497314

Penambahan Time Window akan secara drastis  
merubah solusi dan menambah biaya